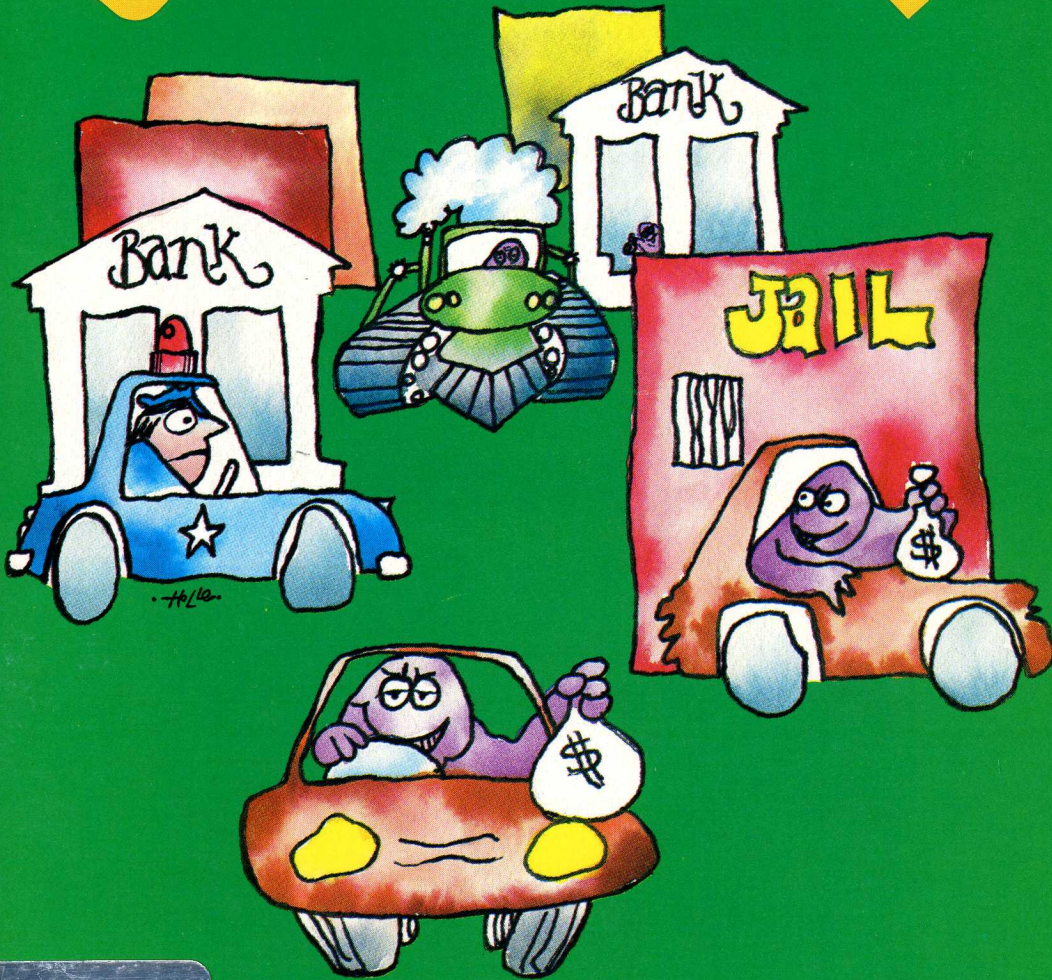


# CRIME WAVE

a fast-action chase by Scott Schram

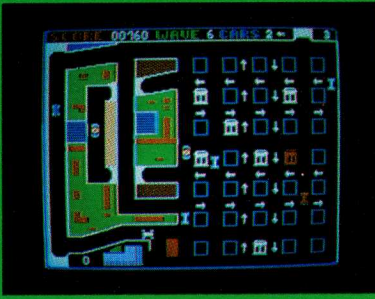


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Lawlessness runs rampant in the Big City. The minions of crime have been getting rambunctious of late and the beleaguered police force has its hands full trying to cope with the rampage. It seems every felon in town is trying to knock off a bank in order to raise the money to buy the latest in anti-peace officer technology: the dread Robot Rammer!

The ramifications are frightening. With these new killer machines the criminal element can literally destroy the forces of law and order. It's time to man the ramparts and drag these lawbreakers off to the hoosegow. Hop into your trusty blue Cruiser and see if you can round up these would-be bank robbers before they get their Robot Rammers onto the streets and turn orderly traffic into a demolition derby!

Crime Wave is written by Scott Schram. Thanks to Brian Couch for the running-man shapes, and Dav Holle for the packing routines.

Apple version requires 48K and one disk drive. Crime Wave can be played with Apple joystick, Atari joystick or keyboard, and optionally uses the Mockingboard Speech synthesizer.



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